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(July)

DESKTOP PUBLISHING, PUBLISHING
TOOLS AND MULTIMEDIA

(Elective)

(**Image Processing and Graphic Design**)

[DTP-201 (T)]

Marks : 38

Time : 2 hours

*The figures in the margin indicate full marks
for the questions*

PART—A

(**Image Processing : Photoshop**)

From Unit-I, answer **all** questions. From Unit-II,
answer *any two* questions

UNIT—I

1. What are the various options available under the **Select>Modify** menu? Also give the maximum pixel values that can be specified for each option. 2+1=3
2. Why do we need to merge layers? What are the various choices available for merging layers? 1+2=3

3. Explain the steps involved in creating a **fire effect** on a text in Photoshop. 3

UNIT—II

4. What is the utility of the clone stamp tool? How is this tool used? Give a proper example. 2+2+1=5
5. Explain the differences between Patch Tool and Healing Brush Tool. 5
6. Name the four Quick Color Effects available in Photoshop. Explain briefly on any two of them. 1+4=5

PART—B

(**Graphic Design : CorelDRAW**)

From Unit-III, answer **all** questions. From Unit-IV,
answer *any two* questions

UNIT—III

7. What is a vector image? What are the various things that can be created through CorelDRAW? 1+2=3
8. What are nudge and supernudge? Why is the property bar window '**context-sensitive**' in CorelDRAW? 2+1=3

(3)

9. Explain the steps to produce a triangle using only the Free-Hand Tool. 3

UNIT—IV

10. Explain the function of the **Interactive Blend Tool**. Explain the steps involved to fit a blended object along a path. 2+3=5
11. Describe the use of **Envelope** tool. Give the differences between **Envelope Straight Line** Mode and **Envelope Single Arc** Mode. 1+4=5
12. Explain the steps involved in making an object (say a cyclist) jump through a ring using **PowerClip**. 5

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